

Limitations of Hadoop MapReduce

- good for one-shot queries when analyzing data (word count, table join, log search) convert to one MR job
- inefficient for iterative queries
 - must have multiple map reduce
 - shows up in many ml task (gradient descent)
 - applications that reuse intermediate results across multiple computations



An *iterative query* includes multiple mr jobs

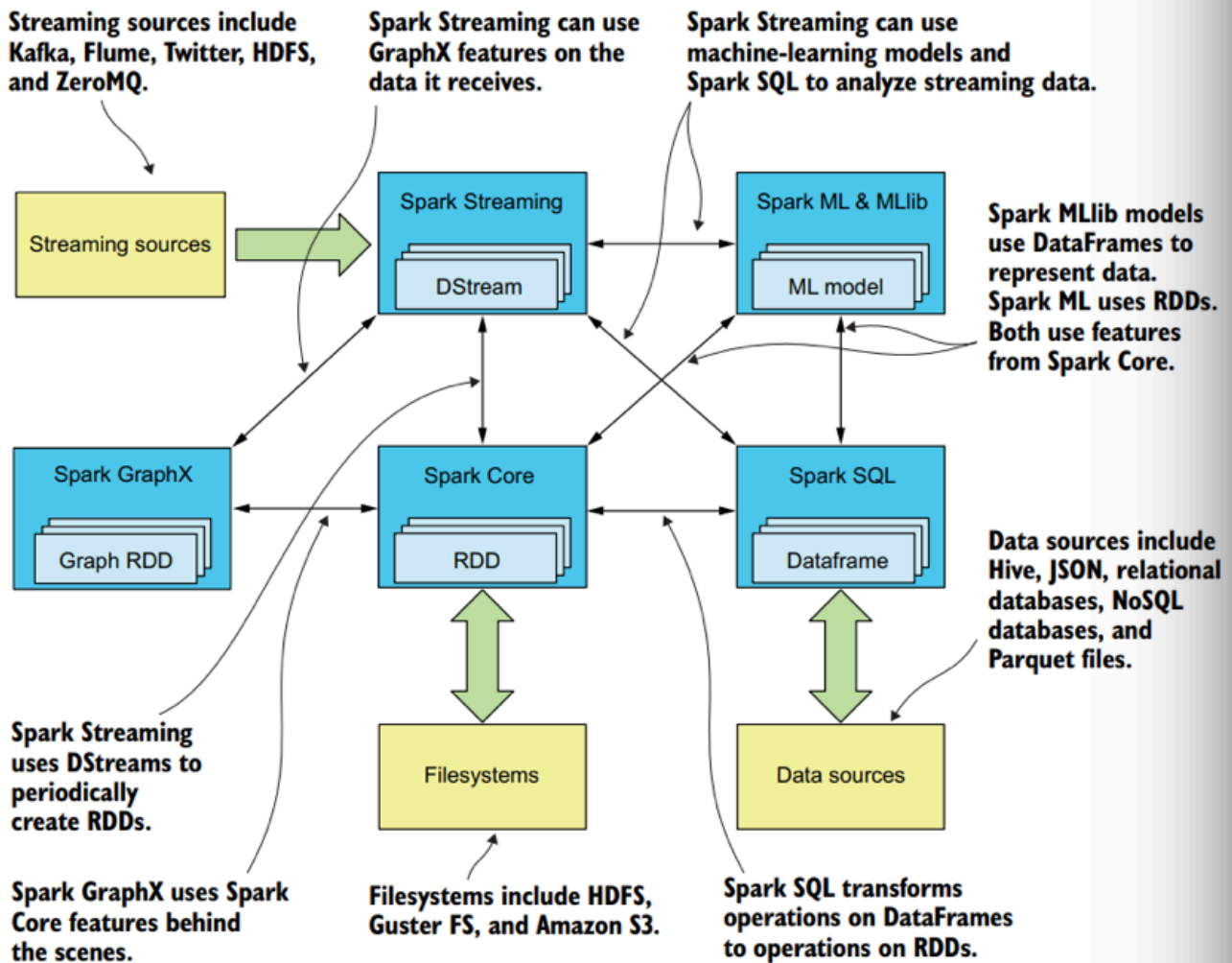
- output of the 1st mr job is the output of the 2nd mr job
- Each phase outputs intermediate results in HDFS(on disk), very slow

SPARK

- improved over hadoop
- in memory computing, whenever possible store everything (including intermediate results) in memory instead of disk
- much faster, up to 10 times faster on some iterative workloads, (we care about performance in big data systems)
- has more function, more than simple mr jobs, easier for big data analytics
- written in Scala but can use Java or Python

Spark components

- core
- sql
- graph
- streaming
- ml



SPARK CORE

- to keep track of different computation stages, spark defines a new concept called Resilient Distributed Datasets (RDD)
- RDD abstracts the data (or objects) transmitted among different computation stages
- RDD is the basic unit of computation and transformation
- RDD is read-only (immutable), partitioned collection of records (think of it like an array or a list but it is a collection of items , a set??)
- RDD can be created from:
 - data in memory or on storage (base RDD)
 - other RDDs (transformed RDD)

CREATE RDD

```

# SparkContext sc: Spark environment that stores the configuration
# solution 1: from HDFS
# textFile is a build-in method for parsing various types of data files
> val rdd1 = sc.textFile("hdfs://file-path")
# solution 2: from a local file
> val rdd2 = sc.textFile("input/input1.txt")
# solution 3: convert an in-memory array to an RDD (with 3 partitions)
# by default, it's the num of cores in your server
> val rdd3 = sc.parallelize([1,2,3,4,5],3)
> println(rdd3.getNumPartitions)
# solution 4: from another RDD
> val rdd4=rdd3.map(x=>x+10)

```

- All RDDs of a task can form a graph, called *lineage graph*
 - one RDD can be derived from one or more RDDs
 - overall data flow is a graph
- Fault tolerant: can be reconstructed on failure using lineage graph or checkpointed
 - no need for replication
- RDDs are stored in memory can also persist on disk
 - when possible RDDs are stored in memory for fast performance
 - can be reused for multiple computations efficiently (without disk access)
 - can also persist on disk when necessary (insufficient memory)

Text Search example

- Load error messages from a log into memory, then interactively search for various patterns.

```

lines = spark.textFile("hdfs://...")
errors = lines.filter(x => x.startsWith("ERROR"))
messages = errors.map(y => y.split("\t")(2))
messages.persist()

```

```

messages.filter(_.contains("PHP")).count
messages.filter(_.contains("SQL")).count

```

Base RDD

Transformed RDD

Action

RDD OPERATIONS

- Transformation: transform one RDD to another one
- Action: take some actions on a particular RDD, like count(),...

RDDs provide more functionalities than Hadoop MR

RDD operations are coarse-grained, applied to all items on RDD

Transformation RDD

- **map**(f: T→U)

- RDD[T] → RDD[U]
- Convert an old RDD to a new RDD by applying the function f to each item in the old RDD

```
data = [1,2,3,4,5]
rdd = sc.parallelize(data).map(x=>x+1)
rdd.foreach(println) # output is [2,3,4,5,6]
```

- **flatMap**(f: T→seq[U])

- RDD[T] → RDD[U]
- Similar to map(), but it'll flatten the output

```
data = [2,3,4]
rdd1 = sc.parallelize(data)
```

```
# range(1,x) will print out values from 1..x-1
# output: [[1], [1, 2], [1, 2, 3]]
rdd1.map(x => range(1,x))
```

```
# output: [1, 1, 2, 1, 2, 3]
rdd1.flatMap(x => range(1,x))
```

- **filter**(f: T → Bool)
 - RDD[T] → RDD[T]
 - Convert an old RDD to a new RDD by applying the function f to each item in the old RDD and only showing the qualified items
 - You can think f as a filter

```
data = [1,2,3,4,5]
rdd = sc.parallelize(data).filter(x=>x%2==0)
rdd.foreach(println) # output is [2,4]
```

- **reduceByKey**(f: (V,V) → V)
 - RDD[(K,V)] → RDD[(K,V)]
 - You can also define a function for more complicated computations

```
rdd = sc.parallelize(("a", 1), ("b", 1), ("a", 1))
rdd.reduceByKey(add) # output is [('a', 2), ('b', 1)]
rdd.reduceByKey((x,y) => x+y) # output is [('a', 2), ('b', 1)]
```

- **join**()
 - (RDD[(K, V)], RDD[(K, W)]) => RDD[(K, (V, W))]
 - It merges two RDDs based on the same key

```
rdd1 = sc.parallelize(("a", 1), ("b", 4))
rdd2 = sc.parallelize(("a", 2), ("a", 3))
rdd1.join(rdd2) # output is [('a', (1, 2)), ('a', (1, 3))]
```

- **union()**

- It merges two RDDs (keeps duplicates if any)

```
rdd1 = sc.parallelize(["a", 1), ("b", 4)])
```

```
rdd2 = sc.parallelize(["a", 2), ("a", 3)])
```

```
rdd1.union(rdd2) # output is ["a", 1), ("b", 4), ("a", 2), ("a", 3)]
```

Transformations	<pre> map(f : T => U) : RDD[T] => RDD[U] filter(f : T => Bool) : RDD[T] => RDD[T] flatMap(f : T => Seq[U]) : RDD[T] => RDD[U] sample(fraction : Float) : RDD[T] => RDD[T] (Deterministic sampling) groupByKey() : RDD[(K, V)] => RDD[(K, Seq[V])] reduceByKey(f : (V, V) => V) : RDD[(K, V)] => RDD[(K, V)] union() : (RDD[T], RDD[T]) => RDD[T] join() : (RDD[(K, V)], RDD[(K, W)]) => RDD[(K, (V, W))]</pre>
	<pre> cogroup() : (RDD[(K, V)], RDD[(K, W)]) => RDD[(K, (Seq[V], Seq[W]))] crossProduct() : (RDD[T], RDD[U]) => RDD[(T, U)] mapValues(f : V => W) : RDD[(K, V)] => RDD[(K, W)] (Preserves partitioning) sort(c : Comparator[K]) : RDD[(K, V)] => RDD[(K, V)] partitionBy(p : Partitioner[K]) : RDD[(K, V)] => RDD[(K, V)] </pre>

ACTION RDDS

- action RDD performs actual computation on the input RDD

- **Count()**: RDD[T] => Long

- **Collect()**: RDD[T] => Seq[T]

- **Reduce()**: RDD[T] => T

- **Save()**: Outputs RDD to a storage system, e.g., HDFS

- **Count()**

- Return the num of items in an RDD

`sc.parallelize([1,2,3,4,5]).count()` # output is 5

- **Collect()**

- Return the items in an RDD

`sc.parallelize([1,2,3,4,5]).collect()` # output is [1,2,3,4,5]

- **Reduce**(f: (T,T) => T)

- RDD[T] → T
 - Reduce the items of the input RDD using the function specified
 - Use the function to compute the first two items and produce a new item. Then use the function to compute the new item and the 3rd item and produce another new item...

`sc.parallelize([1,2,3]).reduce((a,b) => a + b)` # output is 6

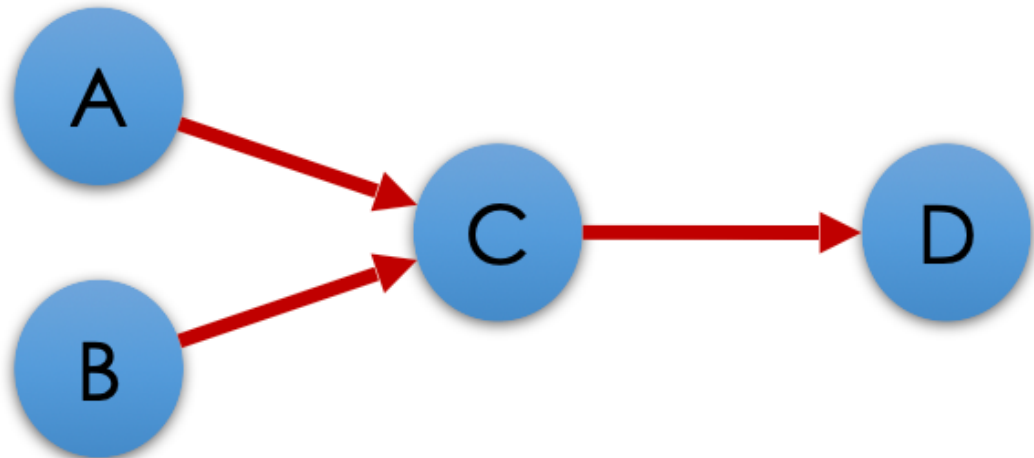
`sc.parallelize([1,2,3]).reduce((a,b) => a min b)` # output is 1

`sc.parallelize([1,2,3]).reduce((a,b) => a max b)` # output is 3

SPARK DAG (directed acyclic graph)

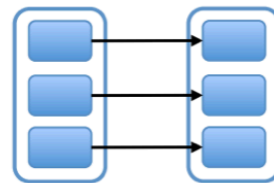
- workflow is represented as a DAG
- DAG tracks dependencies (lineage)
 - nodes are RDDs

- arrows are transformations

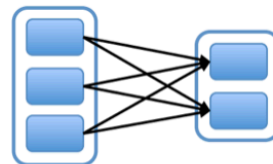


SPARK DEPENDENCY

- **Narrow dependency:** Parent partition is used by only one child partition
 - Examples: map, filter



- **Wide dependency:** Parent partition is used by many child partitions
 - Example: reduceBy



SPARK EXECUTION

- Lazy evaluation
 - data in RDDs is not processed until an action is performed
 - do actual evaluation only when we see action RDDs (only in collect() will trigger actual evolution & computation)


```
lines = sc.textFile("input.txt")
```



```
graph TD; A["lines = sc.textFile('input.txt')"] --> B["lines.flatMap(line => line.split(' '))"]; B --> C["map(word => (word, 1))"]; C --> D["reduceByKey((x,y) => x + y)"]; D --> E["collect()"]
```

```
lines.flatMap(line => line.split(" "))
```

```
map(word => (word, 1))
```

```
reduceByKey((x,y) => x + y)
```

```
collect()
```

FAULT TOLERANCE

- if a server executing RDD is crashed, we simply reconstruct the RDD from the lineage graph
- For fast recovery, you can persist some intermediate RDDs so that you don't have to rebuild from beginning (checkpointing)